

## The Spoke Debrief (diamonds, spades- see Playing Card Debrief)

One of my personal favourites in getting a group involved in a positive discussion is the “Spokes” debrief.

Follow along as my Lego group demonstrates how it is done.



**Step one:** Ask the group to form a loose circle, 3-paces out from a central object. The wizard is not in the middle, **you** should not be the focus.

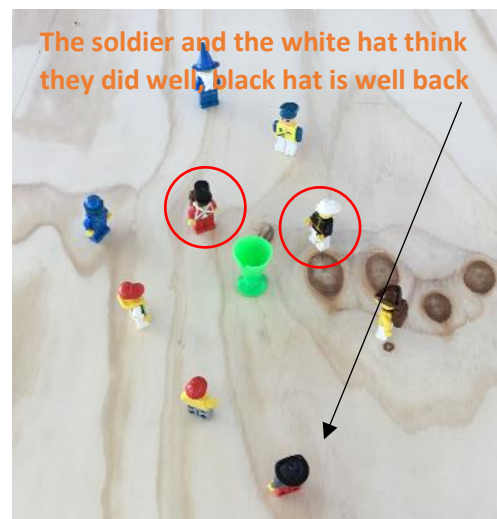
**Step two:** Explain that each person is on the spoke of a bicycle wheel. The only way they can move is in and out along the spoke. How far they move will depend on how they feel about the grading question you are about to ask.

Example: “How good a team member were you during the activity?”

Where they end up is a personal choice that doesn't to be justified.

*Handy Hint- I sometimes ask them what good teamwork would have looked like during the activity first to give them some ideas.*

Once people have stopped moving then you have got some opinions to work with, and not a word from them so far.



The soldier and the white hat think they did well, black hat is well back



Black hat hasn't been recognised, many of the others are closer

**Step three:** Where the magic happens. Go around the group asking each person if they can invite another person to come in further.

There must be something they noticed about another person. The person can agree and move a little closer.

The strengths of spokes are that it engages without needing a voice, provides positive feedback and gives the participants a choice.